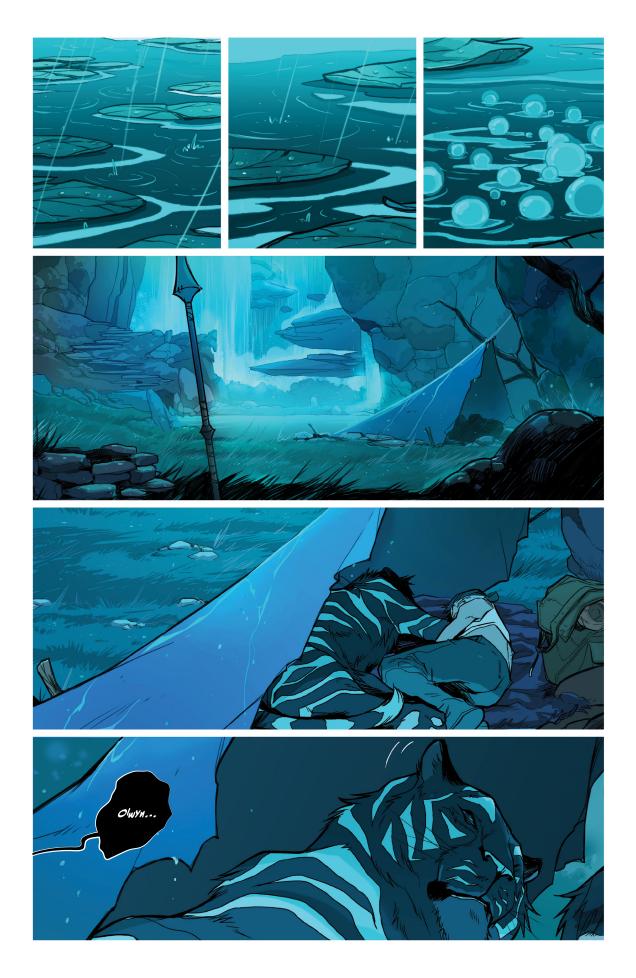


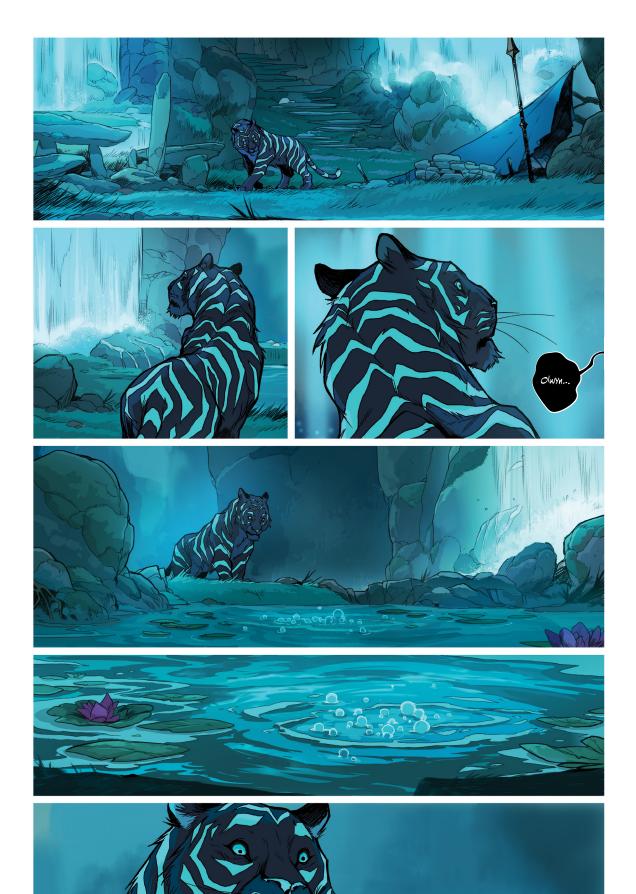


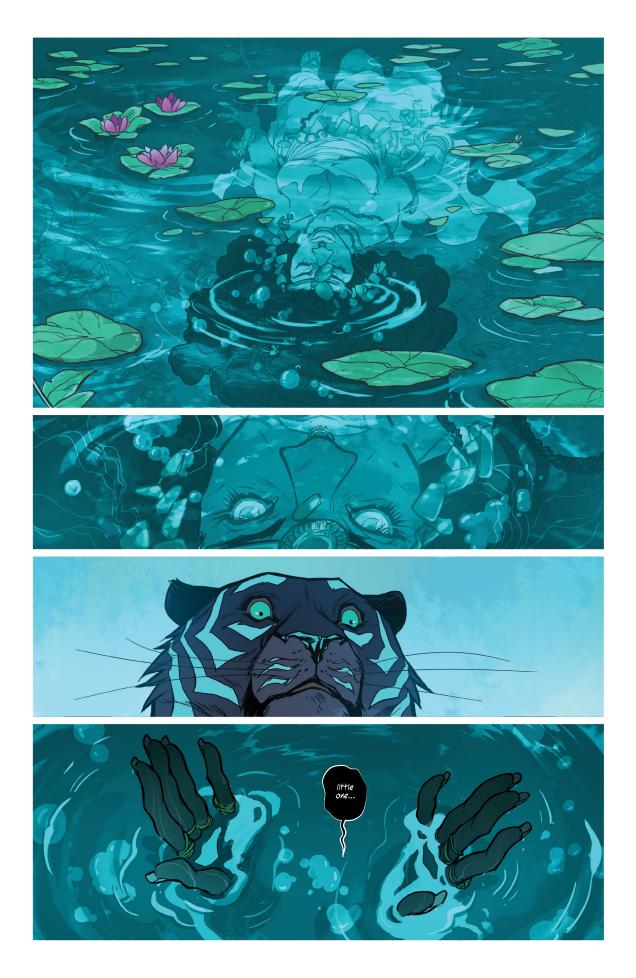


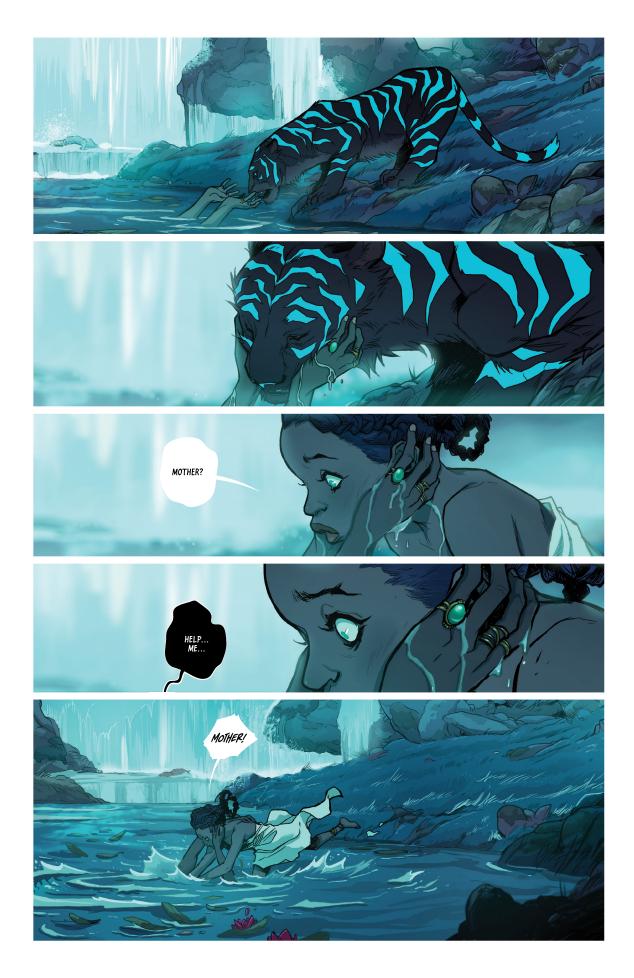
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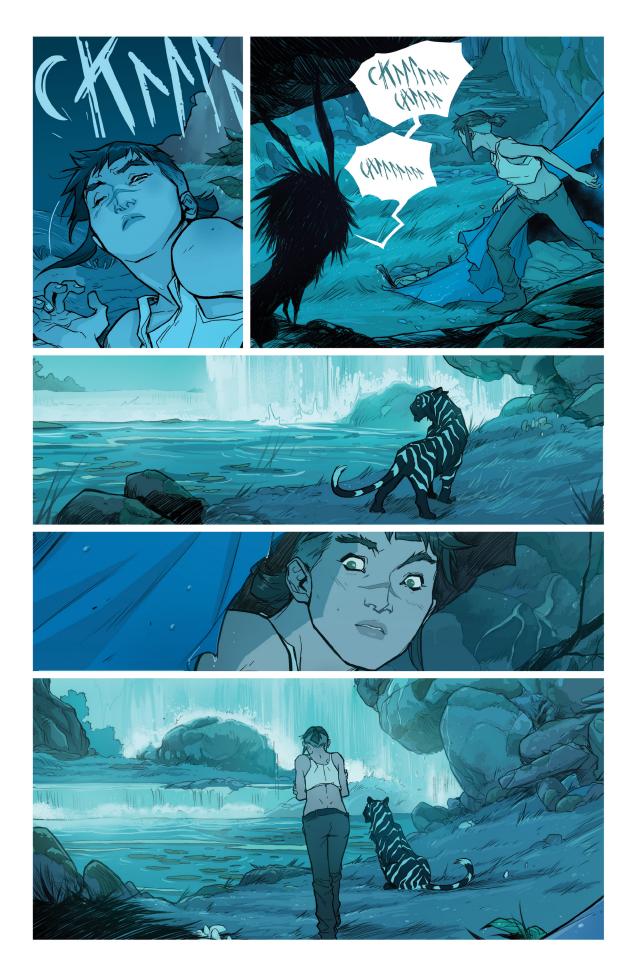












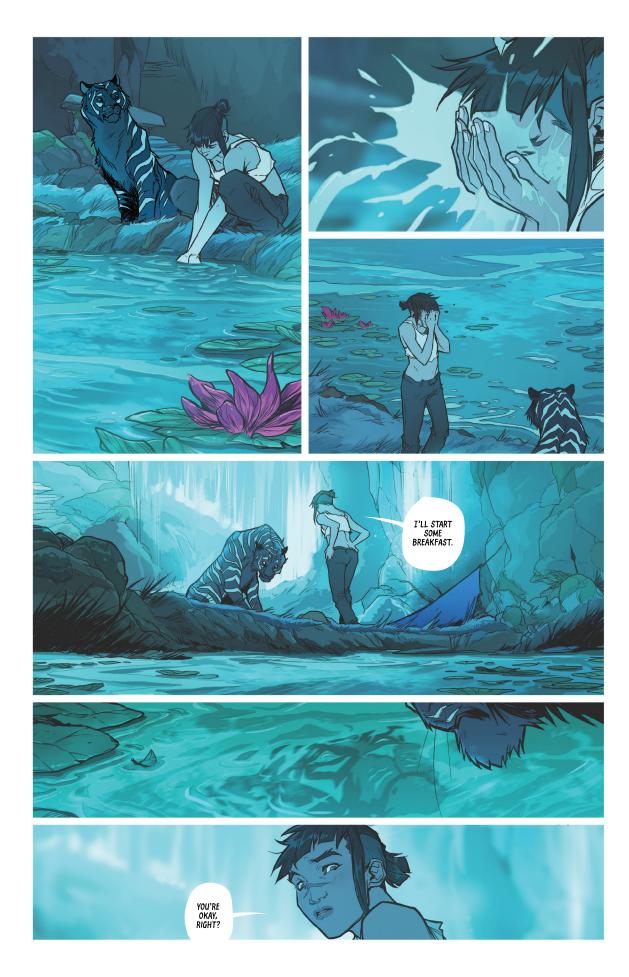










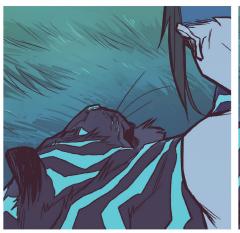


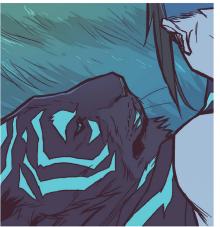


















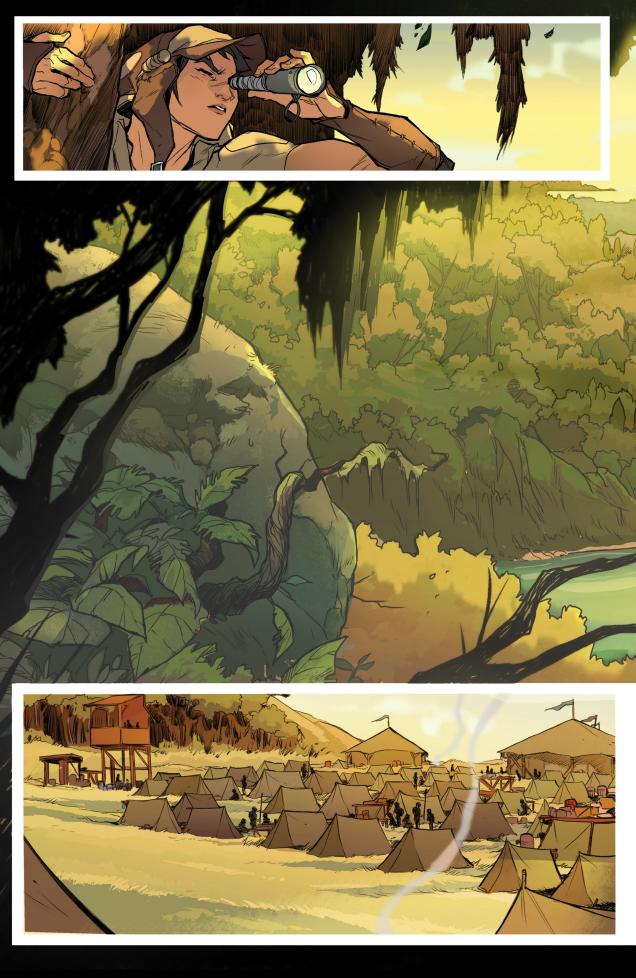


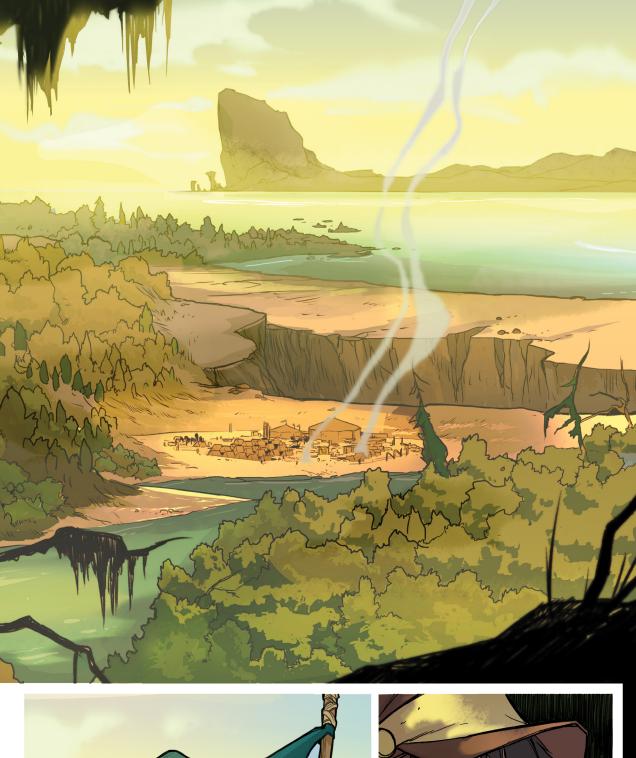




















































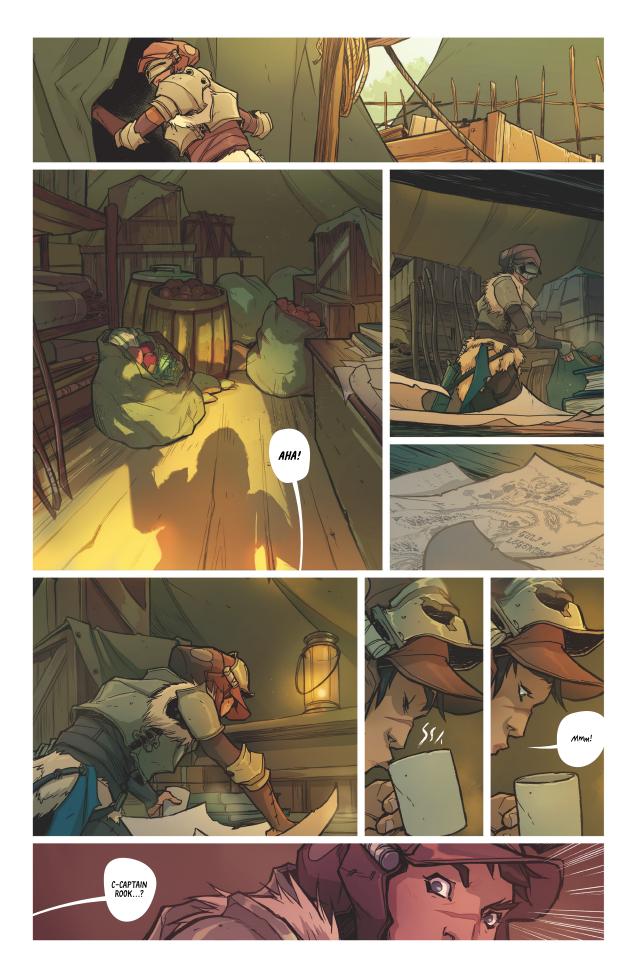








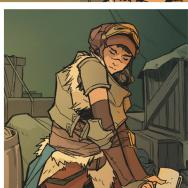




























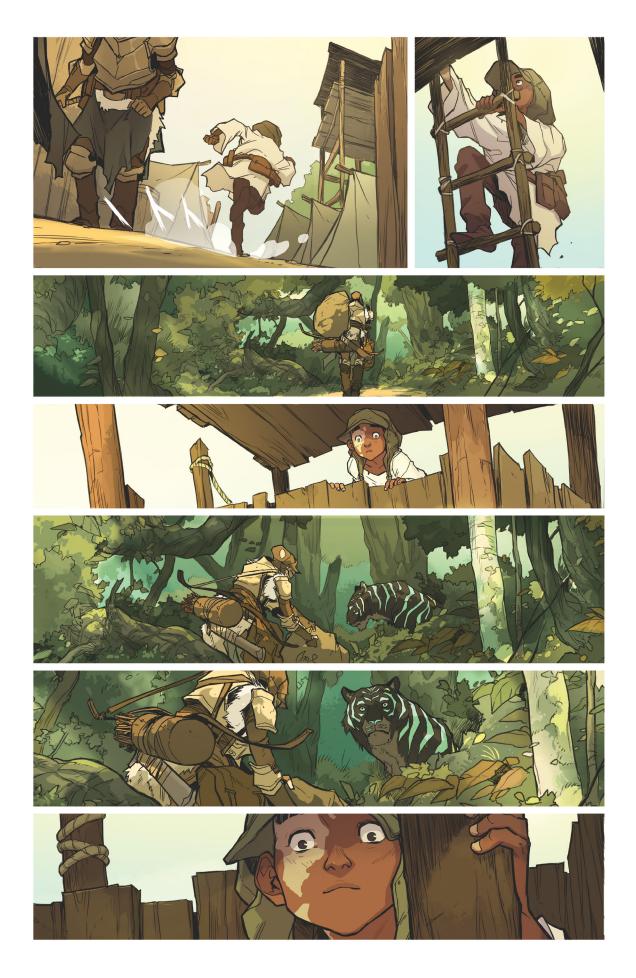












































































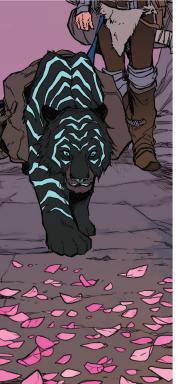






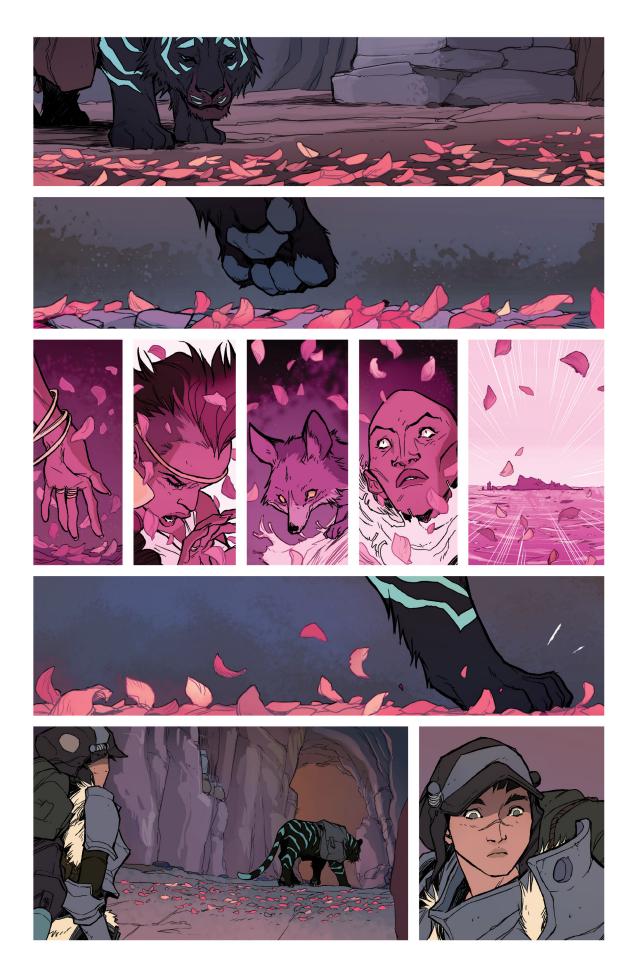
























































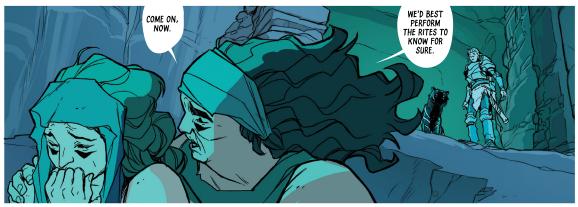


























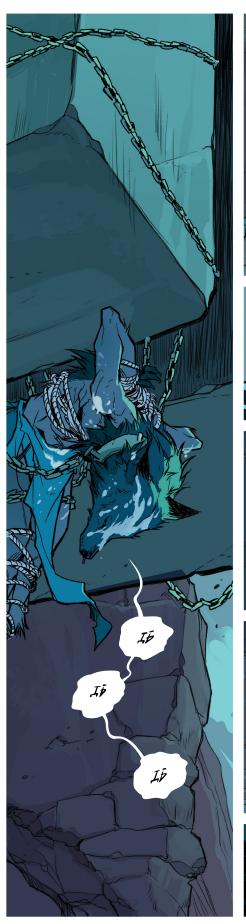












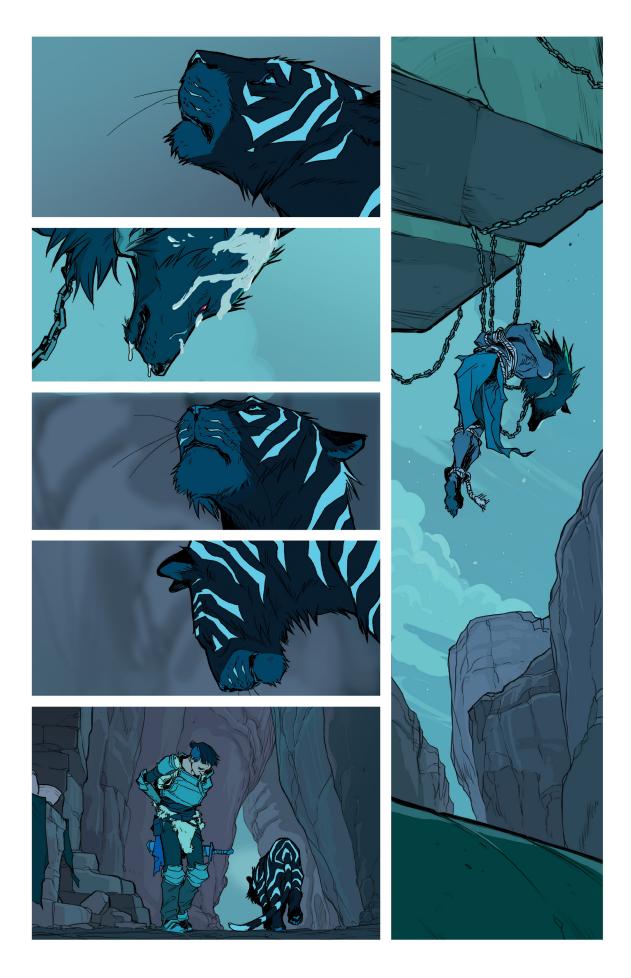


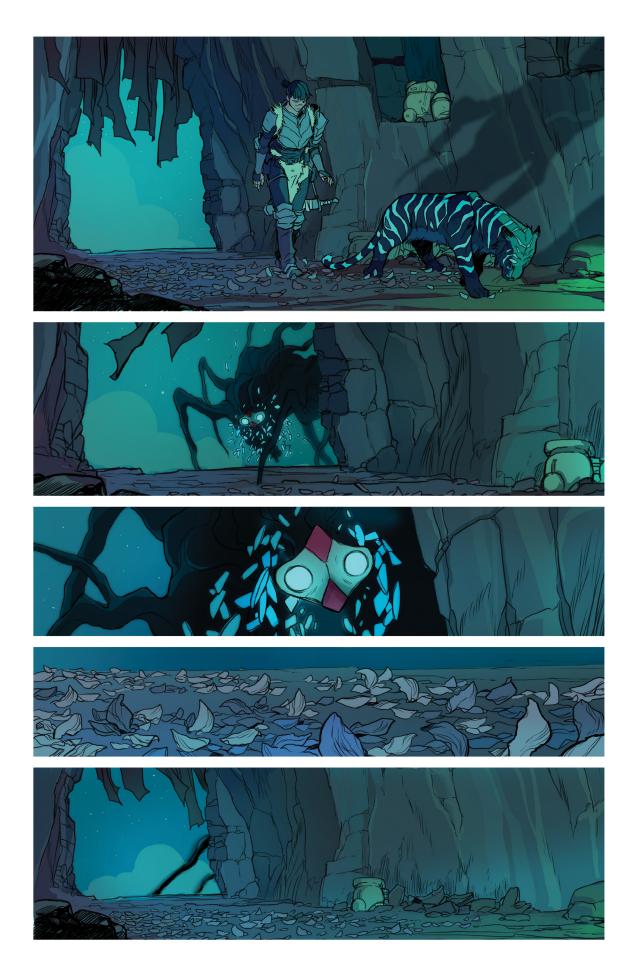






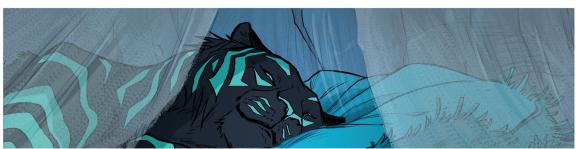




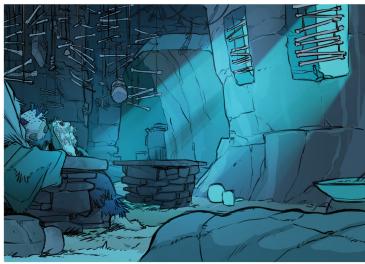


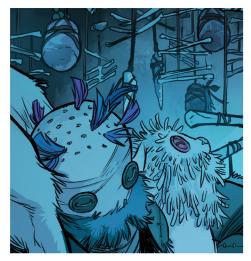


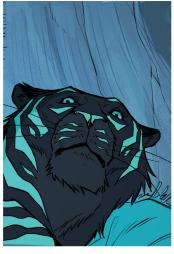




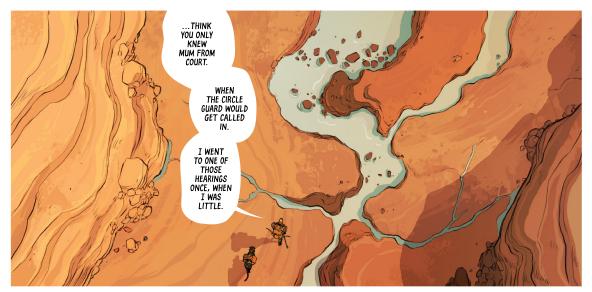










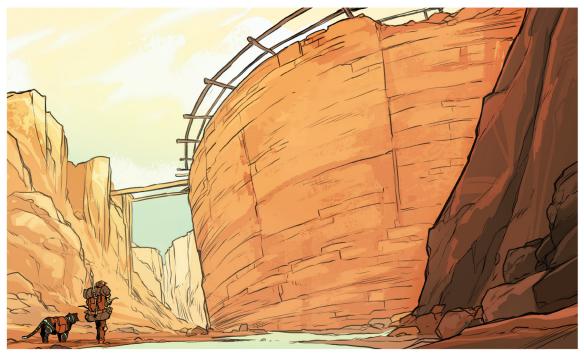




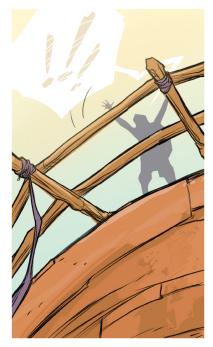






















































































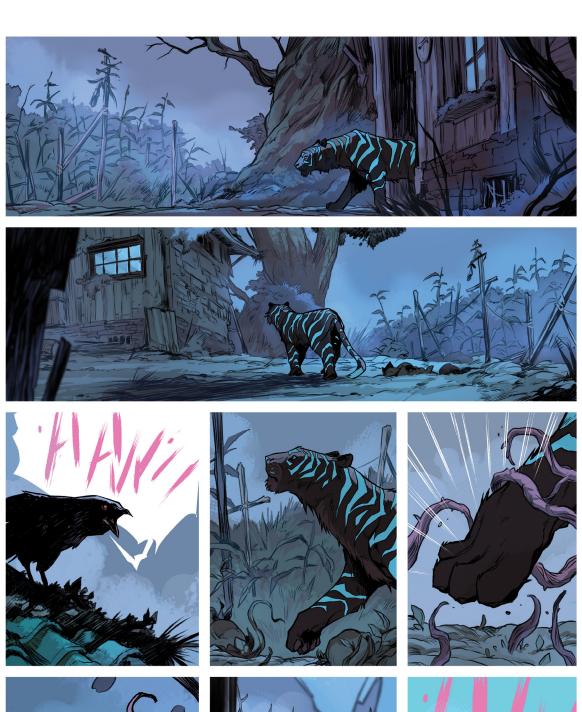






























































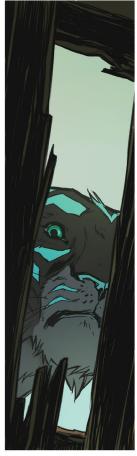








































































































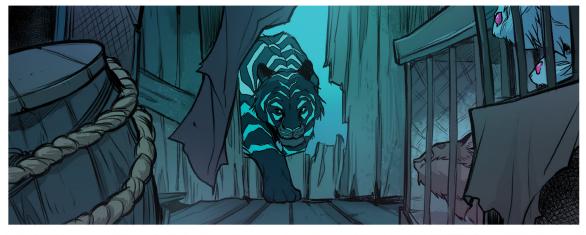


















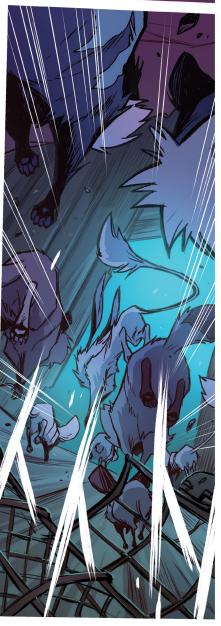






























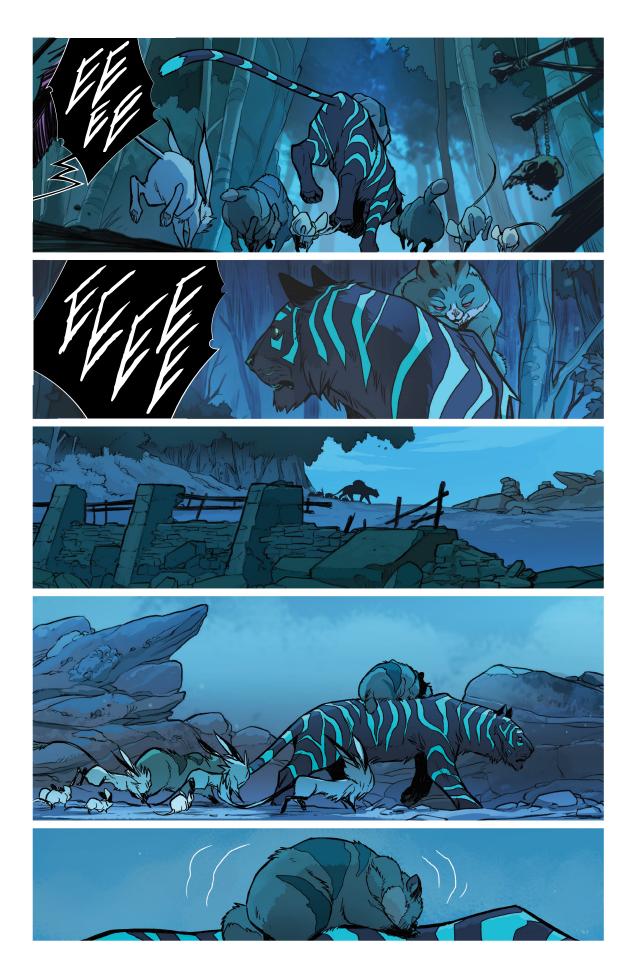






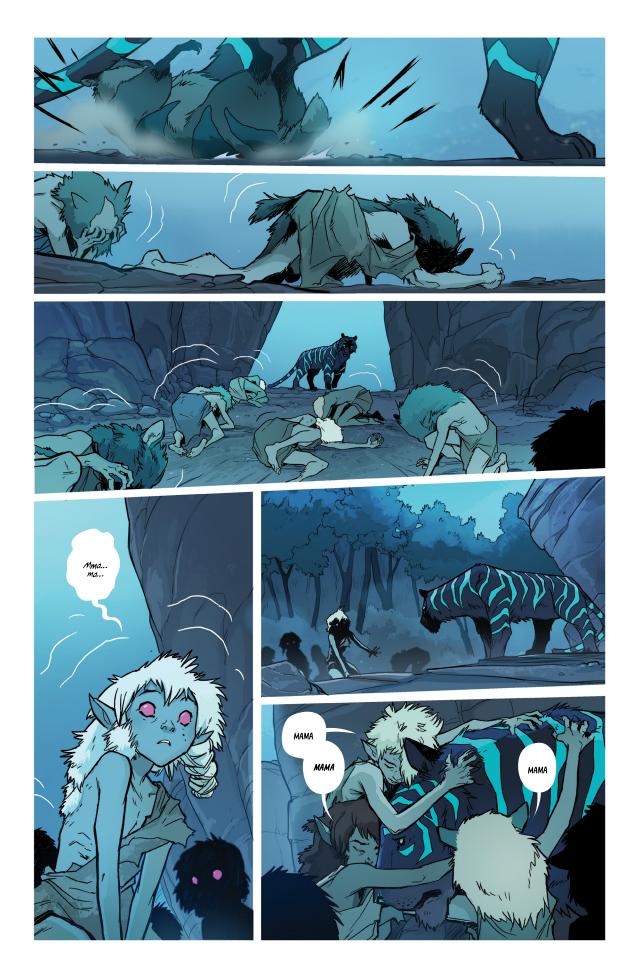
















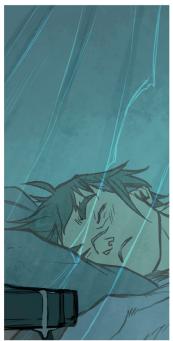










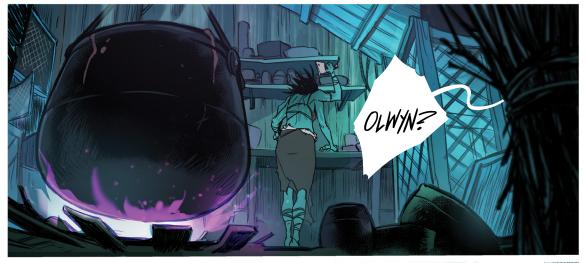














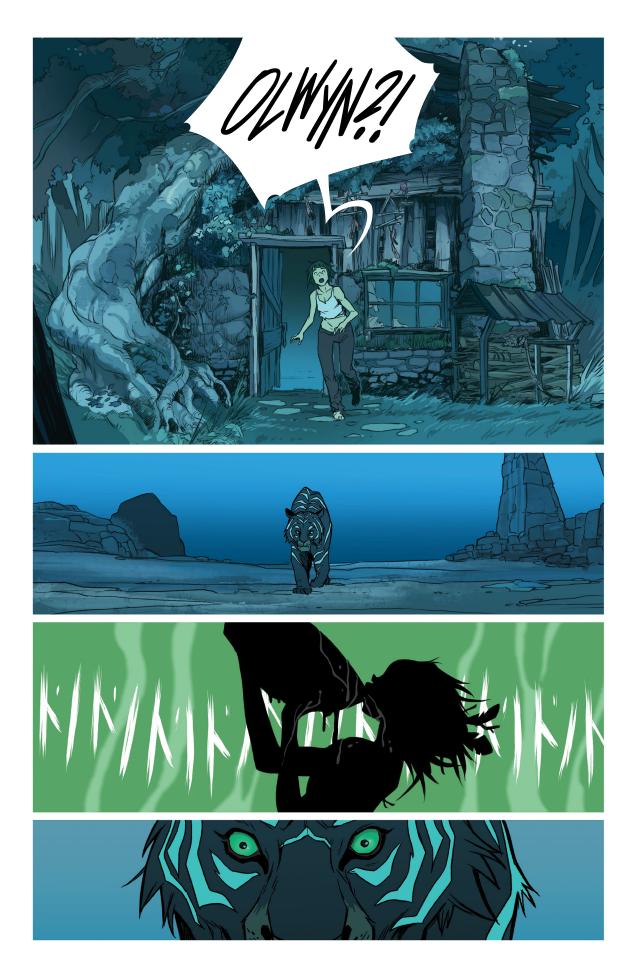


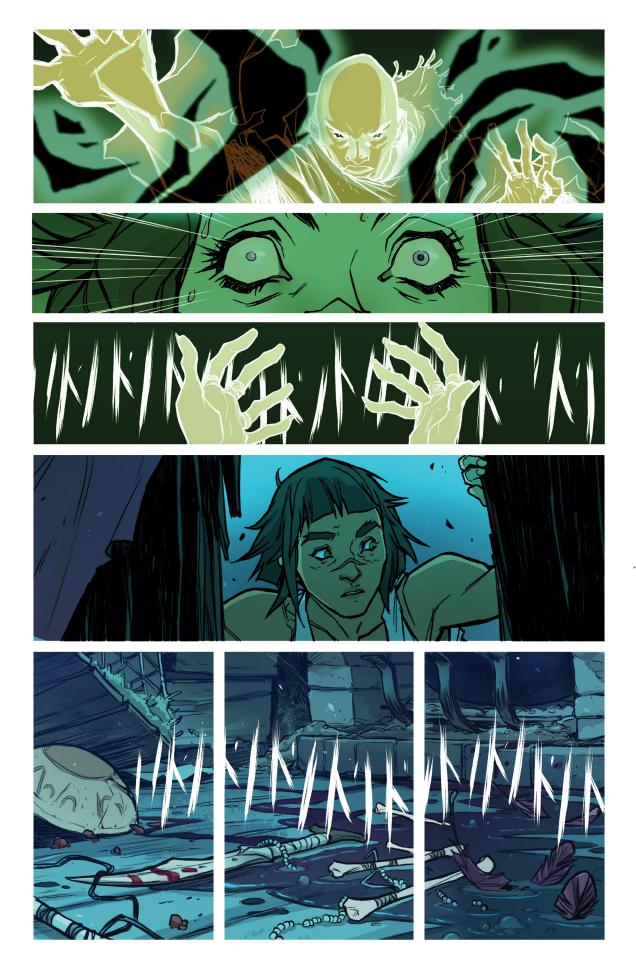


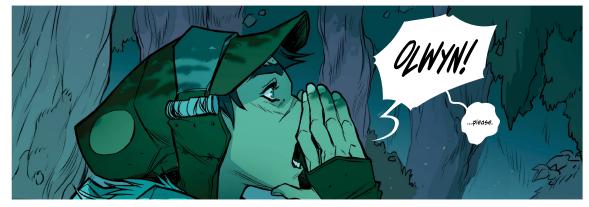










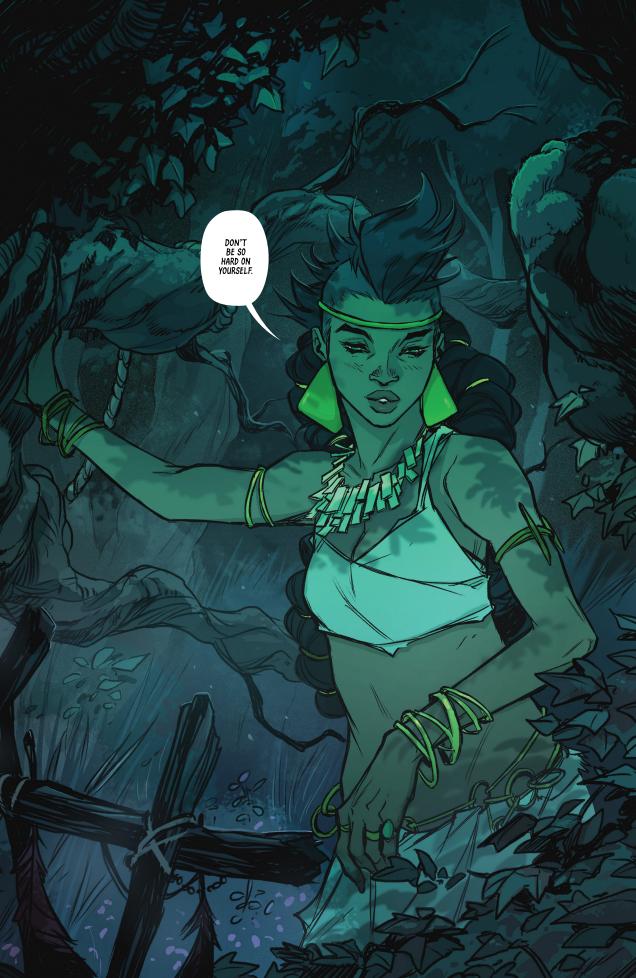






























































































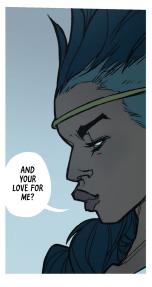
AS YOUR QUEEN, WHAT I DO AND DO NOT CHOOSE TO TELL YOU IS MY CONCERN.

WE SHOULD BE THANKFUL THAT OUR MISFORTUNES ARE BEHIND US AND THAT WE CAN FINALLY LIVE THE LIVES OTHERS WOULD HAVE DENIED US.



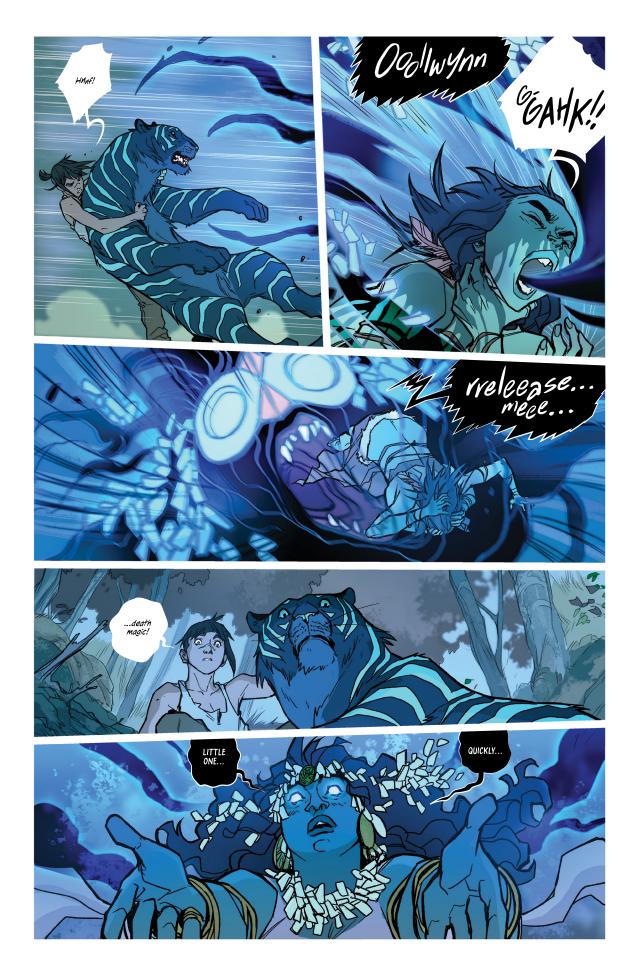


















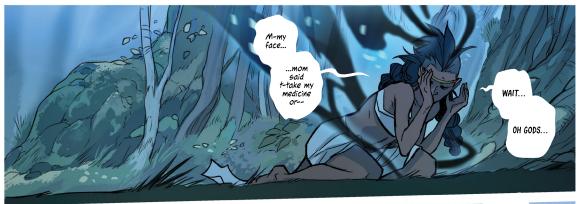


















































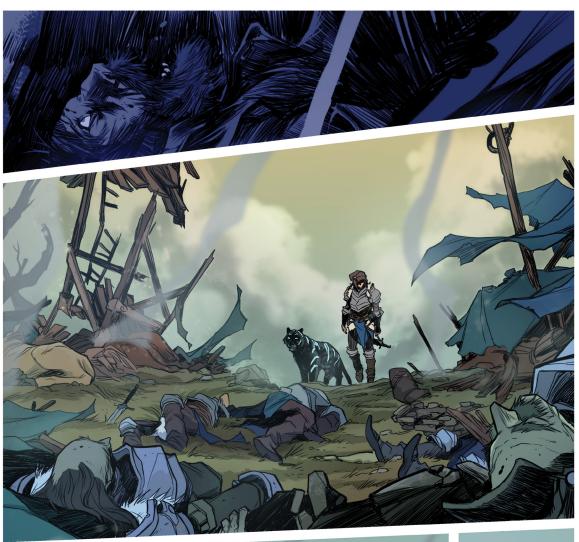


















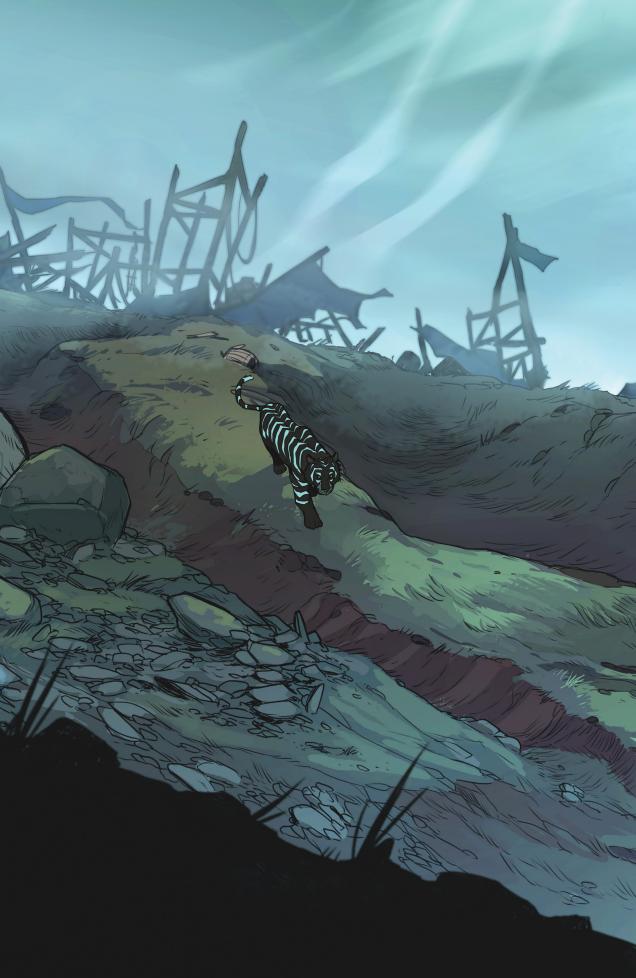


















SESSION OF THE PROPERTY OF THE

Each issue of the ISOLA comic book shipped with two different cover options - the 'A' covers continued to offer Karl Kerschl's unified, graphic presentation of the series' characters as they have since Chapter One, while the variant 'B' covers opened the world up to interpretation by some of the comic industry's most talented artists. Here's a look at all of them.

'A' COVERS - Art by Karl Kerschl

'B' COVERS - Art by Jen Bartel, Sarah Stone, Fiona Staples, Mingjue Helen Chen, and Becky Cloonan

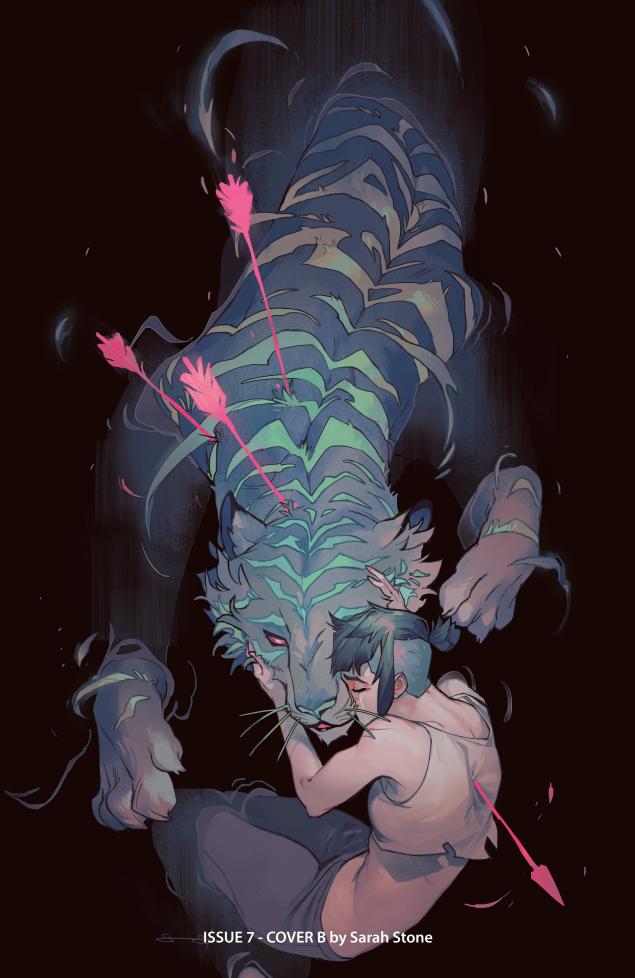


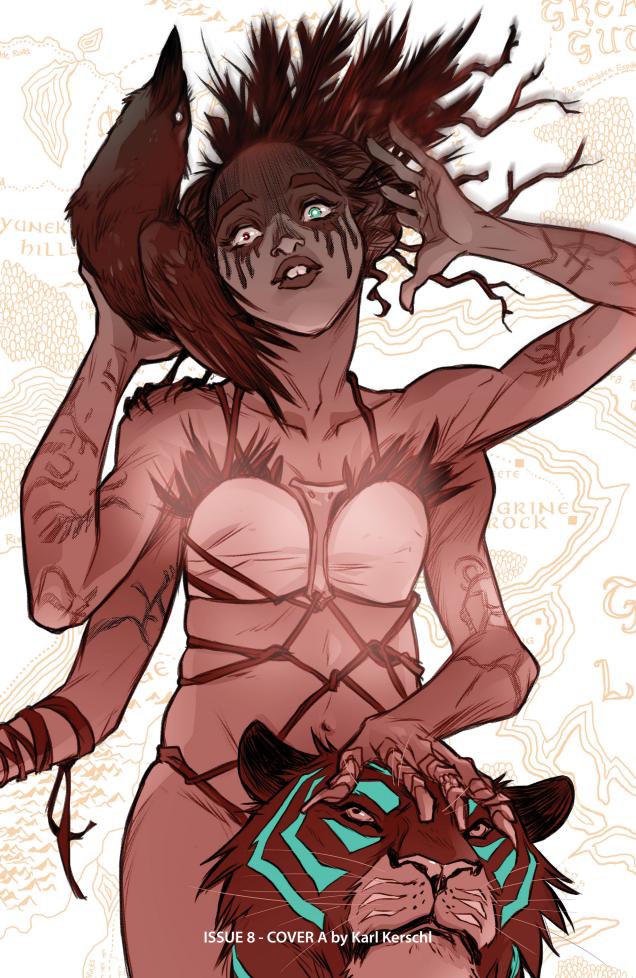


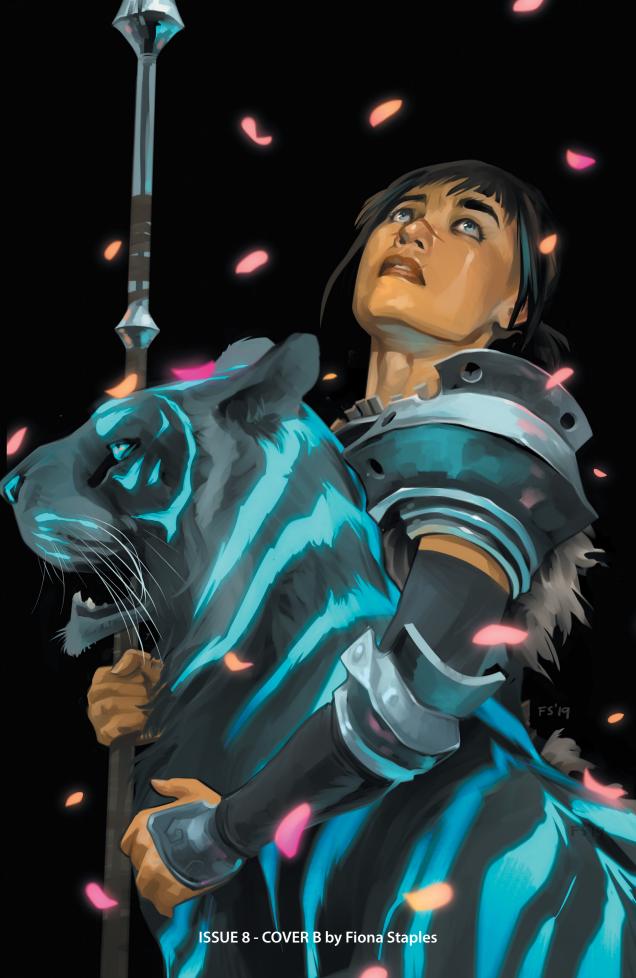




















SOLA BEHIND SCENES

A MINI-COMIC BY STAFF REPORTER AND COLOURIST MICHELE ASSARASAKORN



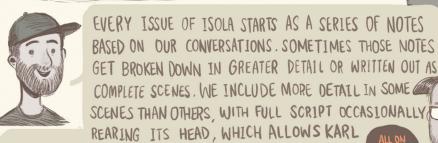






IN ANTICIPATION OF TEAM ISOLA'S TRIP TO TOKYO IN THE FALL OF 2018, MICHELE CREATED A SHORT 'ZINE' CHRONICLING THE CREATION OF THE FIRST VOLUME OF THE SERIES. SHE SUBSEQUENTLY ADDED A MORE DETAILED LOOK AT HER COLOURING PROCESS TO THE INITIAL SHORT. THE FOLLOWING PAGES ARE AN EDITED EXCERPT OF HER 35-PAGE MINI-COMIC.





A GREATER UNDERSTANDING OF HOW TO RENDER THE CHARACTERS' "ACTING" ON THE PAGE. FROM THIS POINT, IT'S ALL ON HIM TO INTERPRET NOTES AND SCRIPT INTO ART.

I USED TO DRAW ALL THIS STUFF ON PAPER BUT NOW EVERYTHING IS DONE JUST ON AN IPAD!



APPLE PEN

I USE AN APP CALLED CLIP STUDIO PAINT, WHICH WAS DESIGNED SPECIFICALLY TO MAKE COMICS, AND I REALLY ONLY USE TWO





: SOFTER

SOMETIMES THERE ARE LOTS OF DIFFERENT LAYERS FOR EVERY PANEL ON THE PAGE IF I'M ADDING A LOT OF EFFECTS AND ATMOSPHERE AND STUFF TRUST ME - MICHELE LOVES THIS.



I START WITH VERY ROUGH SHAPES THAT NO ONE ELSE CAN MAKE ANY SENSE OF, THEN GRADUALLY REFINE THOSE SHAPES INTO A FINLSHED PAGE I'M HAPPY WITH.

LAYOUT

SOMETIMES DURING THE PROCESS, I WILL JUST MAKE STUFF UP THAT WASN'T IN OUR SCRIPT AND ADD IT TO THE STORY.

TRUST ME -BRENDEN LOVES THIS.





ANYWAY, WHEN IT'S ALL DONE I SCRIBBLE A BUNCH OF NOTES TO MICHELE TO POINT OUT THINGS SHE MIGHT NEED TO KNOW, LIKE WHERE THE LIGHT SOURCES MIGHT BE, WHAT TIME OF DAY IT IS IN THE SCENE, WHERE TO ADD MORE FOGOR MOSS.



AND THEN I START THE NEXT PAGE.
AND THEN THE NEXT ONE AFTER THAT.

AND THE NEXT ONE.

THEN THE NEXT ONE ...

AND THEN ANOTHER ONE ...







BASED ON BRENDEN,
AS IF I WORLD IN A CORRESPONDENT OF THE SECOND IN A CORRESPOND IN A CORRESPONDENT OF THE SECOND IN A CORRESPOND IN A CORRE

AND WITH THE DRAWINGS FINALIZED, THE SCRIPT CAN BE COMPLETED AND SENT TO ADITYA FOR LETTERING.

LETTERING + FX

BASED ON DISCUSSIONS WITH KARL AND BRENDEN, I DECIDED TO LOOK AT THE LETTERING IN ISOLA AS IF I WAS LETTERING A TRANSLATED COMIC THAT WAS ORIGINALLY MADE IN AN ALIEN LANGUAGE, AND TRIED TO COME UP WITH A STYLE THAT REFLECTED THAT.



A HUGE REFERENCE POINT FOR ME HERE IS THE SOUND EFFECTS KARL DRAWS ALL THOSE AFTER I'VE DONE A FIRST DRAFT OF THE LETTERING.

THESE SOUNDS GIVE MEA HINT OF THE WORLD OF ISOLA, AND I TRY AND STAY TRUE TO THAT WORLD - WHICH IS WHY I (DIGITALLY) HAND-DRAW ALL THE BALLOONS AND THE SHOUTS COMING FROM PEOPLE, AND EVEN THE SCRIPT I ENDED UP CREATING FOR THE MORO FROM ISSUE 3 ON.



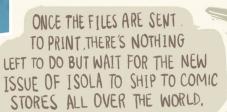




103V 1504



NOBODY ELSE ON TEAM ISOLA KNOWS HOW THE MORO SCRIPT WORKS.
THEY SEND ME THE DIALOGUE AND THEY JUST HAVE TO TRUST I'M NOT PUTTING IN ANY RUDE WORDS.







FOR A MORE IN-DEPTH LOOK AT HOW ISOLA IS MADE, INCLUDING DETAILED COLOUR AND PHOTOSHOP TECHNIQUES, CHECK OUT MICHELE'S 35-PAGE ZINE ON THE SUBJECT, AVAILABLE ONLINE NOW AT MSASSYK.COM



BRENDEN FLETCHER is a *New York Times* bestselling writer of comics and cartoons. He's known for his work on DC Comics' titles *Batgirl, Black Canary* and *Gotham Academy* (with Karl Kerschl and MSassyK), his acclaimed Image Comics series MOTOR CRUSH (with Aditya Bidikar) and various other illustrated/animated bits and bobs in books and TV. He lives in Brooklyn, NY, with his wife and cat.

KARL KERSCHL draws comics all day long and has been doing so ever since Brenden Fletcher talked him into it in high school. Since then he has worked on a number of titles for Marvel and DC Comics including *Superman, The Flash, Deadpool, Spider-Man, Teen Titans, Wonder Woman* and the acclaimed YA series *Gotham Academy*.

His ongoing webcomic, *The Abominable Charles Christopher*, won the Eisner Award for Best Webcomic in 2011.

He lives in Montréal, Canada, surrounded at all times by his children and imported Japanese robot toys.



MSASSYK (MICHELE ASSARASAKORN) is a freelance artist in various industries but is primarily known as colourist on titles like *Gotham Academy*, *Critical Role Vox Machina Origins*, *Ms. Marvel Annual*, and the *Wonder Woman 75th Anniversary* special. She is currently drawing a YA (young adult) comic and spends the rest of her time playing outside in Vancouver, Canada.

ADITYA BIDIKAR is the award-winning letterer for *The White Trees, VS* and *Little Bird* for Image Comics, *Hellblazer* for DC Comics, and *These Savage Shores* and *Deep Roots* for Vault Comics, among others.

He lives and works out of Pune, India, with a cat called Loki for company.



HOW FAR WOULD YOU JOURNEY TO SAVE QUEEN AND KINCOOM?

An evil spell has been cast on the Queen of Maar, and her Captain of the Guard will do anything to reverse it. Their only hope lies on an island half a world away—a place know in myth as ISOLA, land of the dead. But a deadly detour leads Queen Olwyn and Captain Rook from their path, forcing them to confront ghosts of the past and threatening to tear the companions apart forever.

The Eisner Award-nominated fantasy series continues, from acclaimed storytellers BRENDEN FLETCHER (*New York Times* bestselling author of *Batgirl of Burnside*) and KARL KERSCHL (Eisner Award-winning artist of *Gotham Academy* and *The Abominable Charles Christopher*).



"A visual feast, a puzzle, and a true journey into an otherworldly land."

—MULTIVERSITY COMICS

"ISOLA is an example of the best fantasy

"C in y

storytelling that comics has to offer. Beautiful. Meaningful."

—THE OREGONIAN

"A stunning debut from a team of creators that have an incredible story to tell."

—GEEK.COM

"One of the best-looking comics I've seen in years. Engrossing, warm, inspiring work;

I love it."

—TRADD MOORE

"High fantasy with a colorful twist, imaginative and fresh."

PASTE MAGAZINE

